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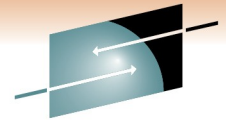
# Performance Tuning for WebSphere Application Server for z/OS - WAS and WLM Interactions and Concepts

**David Follis**

WebSphere Application Server z/OS Development  
IBM Corporation

Thursday, March 3, 2011: 4:30 PM-5:30 PM  
Session 8377





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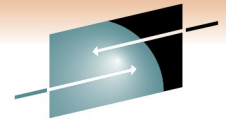
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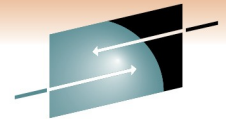
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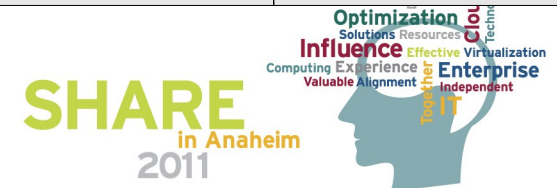


# WebSphere Application Server Sessions

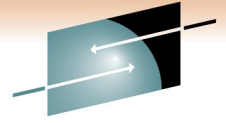


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Room	Day	Time	Title	Speaker
208B	Monday	11:00	Lab	Multi
201A	Monday	11:00	The Value of the WebSphere Application Server Job Manager	Loos
205A	Monday	4:30	WebSphere Application Server for z/OS -- I am No Longer a Dummy but...	Hutchinson
205B	Tuesday	9:30	Performance Tuning for WebSphere Application Server for z/OS - Practical Advice	Everett
205A	Wednesday	4:30	WebSphere Application Server for z/OS: Tools and Tricks (Potpourri)	Loos and Co.
205A	Wednesday	6:00	WebSphere Application Server for z/OS: Helping Customers Help Themselves	Stephen
206B	Thursday	8:00	Securing WebSphere Application Server for z/OS	Kearney
206B	Thursday	9:30	Application Improvement and Savings Through Simplification	McCorkle
206B	Thursday	11:00	WebSphere Application Server for z/OS: Batch	Bagwell
206A	Thursday	12:15	WebSphere Application Server 101	Stephen
206B	Thursday	1:30	WebSphere Application Server for z/OS: Availability Considerations	Bagwell
206B	Thursday	3:00	WebSphere Application Server: z/OS Exploitation/Differentiation	Follis
206B	Thursday	4:30	Performance Tuning for WebSphere Application Server for z/OS - WAS and WLM Interactions and Concepts	Follis

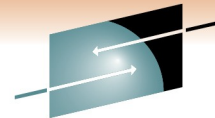


# Agenda



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- **What are we talking about?**
- **Defining terms**
- **The basic flow**
- **How does WLM pick a servant?**
- **WLM-less queueing**
- **What about async beans?**
- **Hints about classification based on XML file**
- **How monitoring mechanisms work**



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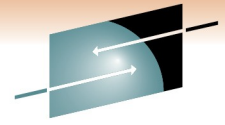
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# What are we talking about?

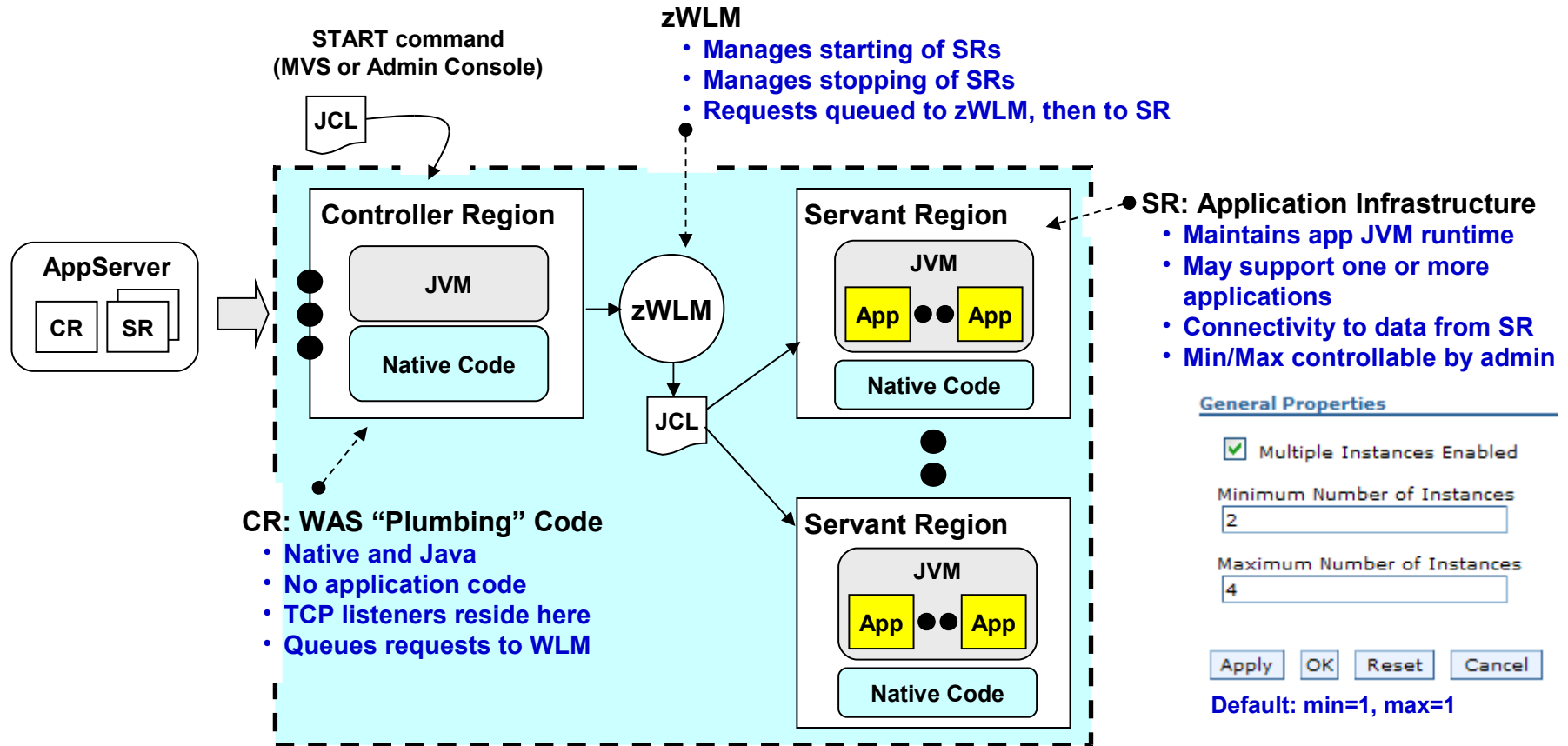
Setting the stage and establishing baseline concepts

# The CR / SR Structure ... One More Time

It's worth starting with a review of the essential heart of this:

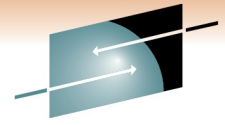


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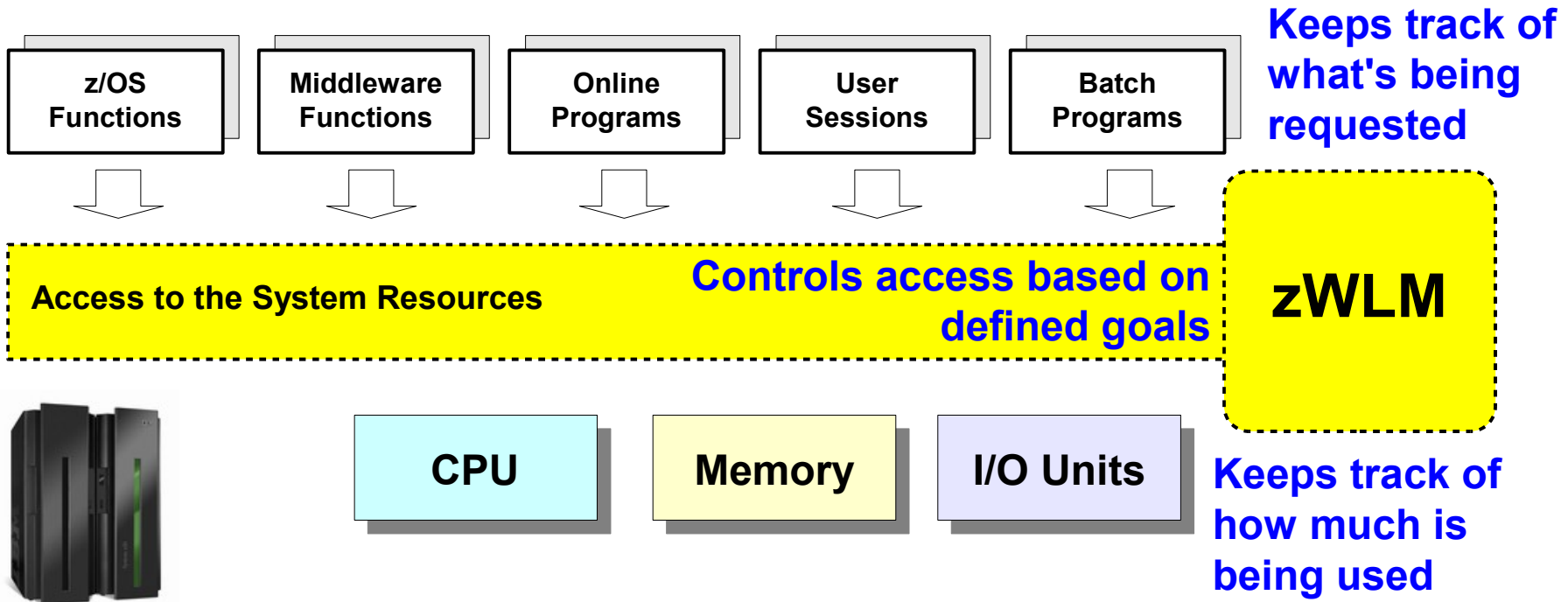


# What is "Workload Management" on z/OS?

It is controlled access to system resources coordinated by a function that keeps watch over all the elements of the system:



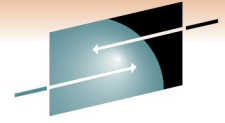
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There is a tight integration between the System z hardware, the z/OS operating system with WLM having an exclusive view of it all

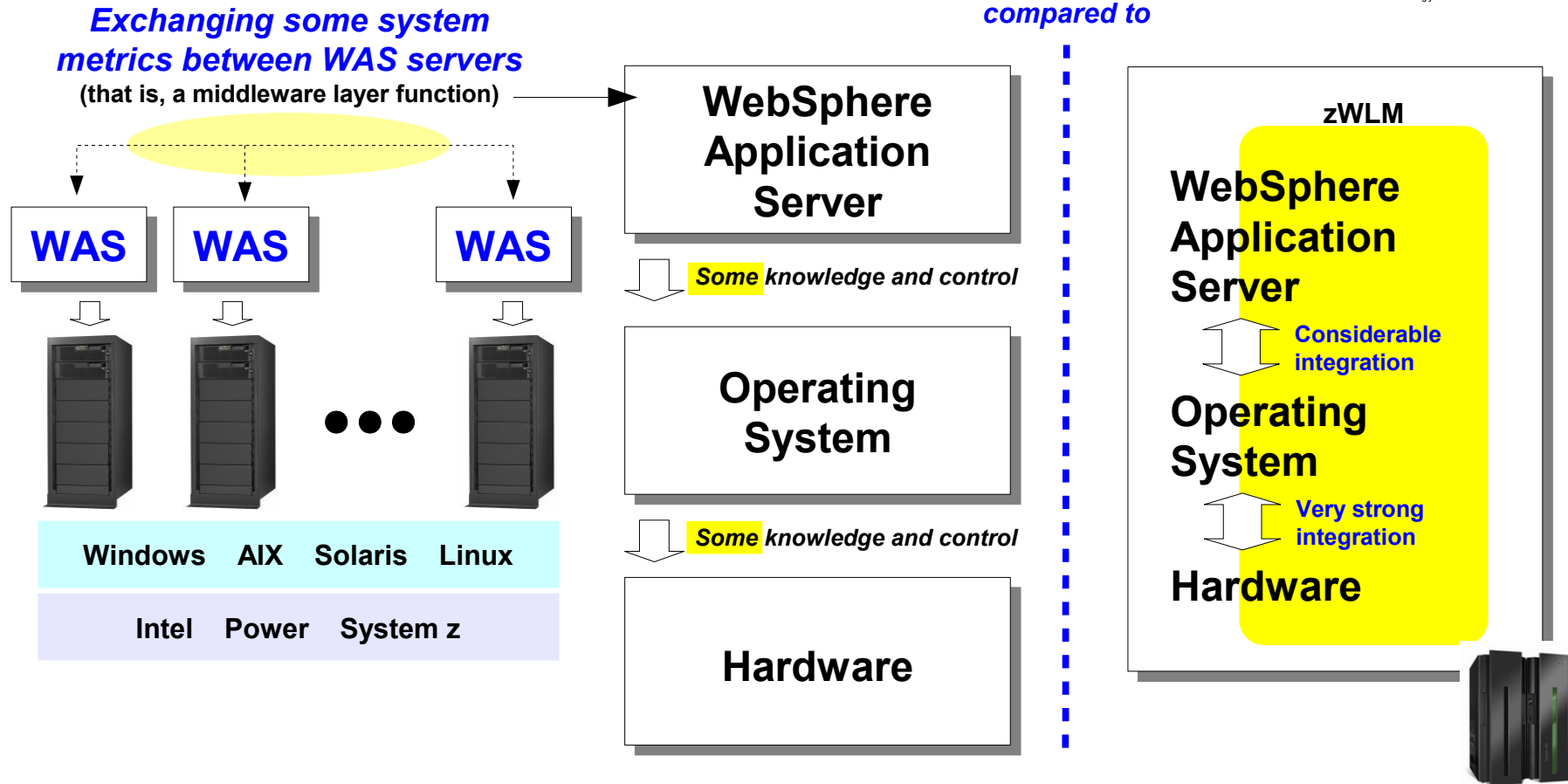


# What About "WLM" on Distributed WAS?

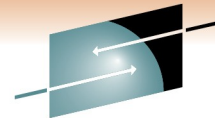


The term "Workload Management" is used, but it's a different thing:

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Unlike other operating systems, z/OS is designed to only run on System z hardware ... very tight integration from HW up through OS.



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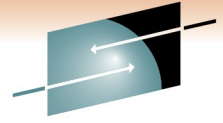
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# Defining Some WLM Terms

Service Classes, Reporting Classes, Enclaves and Goals

# Key Starting Concepts

To set the stage for the terminology that follows ...



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**Work of differing importance and priority**

**Classify**



**Work Categories**



**Service Goal**



**Service Goal**

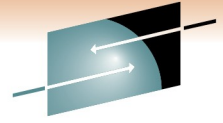


**Service Goal**

In order for WLM to manage resources to goals, we must get the work organized into categories based on your goals

# The WLM Service Class

The "service class" is at the heart of this ... it's the container into which categorized work is placed



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## WLM Service Classes

### Classification

(discussion coming up)

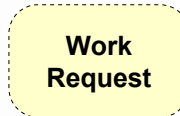


You may have more than four service classes ... the definition of these is up to you

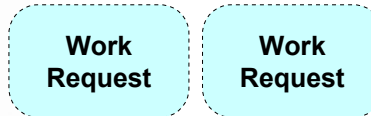
Service Level "A"



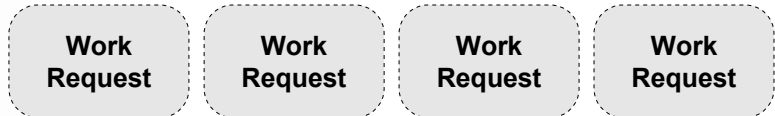
Service Level "B"



Service Level "C"



Service Level "D"



## WLM "Goals" defined to each service class

From this it can work to manage the system resources to the goals. More detail upcoming ...

# The WLM Report Class

The "report class" is a variation on the "service class" ... WLM uses it to **report** on activity, but **not to manage** resources



Report Class Classification



## Report Class

Ex: "Work related to WAS servers in cell ABCell"



## Report Class

Ex: "Work related to CICS region XYZ"



## Report Class

Ex: "Work related to transaction DEF"

Provides useful detail on things like CPU usage, zAAP usage and many other system statistics

Generally speaking -- you'll have a handful of service classes and a lot more reporting classes ... based on your needs:

- Service Classes -- enough to reasonably categorize work priorities
- Reporting Classes -- based on the granularity of your reporting needs

# Classification Rules

The next step is to get work associated with a service class and a reporting class. This is done with classification rules:

## Classification Types

(in WLM panels)

CB

CICS

DB2

DDF

IMS

JES

OMVS

STC

Started  
Tasks

(others)

This is what's used when WAS z/OS creates an enclave. We'll explore that next and for the rest of this presentation. CB stands for "Component Broker," which is an ancestor of present-day WAS.

Subsystem Type STC - Started Task Classification Rule

Classification:

Default service class is OPS\_DEF

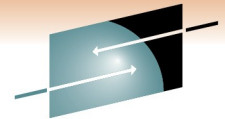
There is no default report class.

	Qualifier	Qualifier	Starting	Service	Report
#	type	name	position	Class	Class
1	TN	DF*		OPS_HIGH	DFCELL
1	TN	JES2		SYSSTC	RJES2
1	TN	TCPIP*		SYSSTC	RTCPIP

Translation: any started task that begins with "DF" will be assigned to the service class OPS\_HIGH and the reporting class DFCELL. OPS\_HIGH might have a goal of "Velocity 70%" ... goals are next ...

Standard WLM stuff ... we started with STC because it may be the easiest to understand for those not familiar with WLM processing

# Goals and Importance -- Defined in Service Class



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Goals tell WLM what to strive for in terms of service; Importance is used to determine relative importance when resources tight

## Goals

---

### Velocity

How fast work should be done without being delayed  
Number 1 to 99

Started tasks and batch programs

### Response Time

Percentage of work completed within a specified period of time  
Example: 95% within 1 second

Online transactional work

### Discretionary

WLM services when other priorities not competing for resources

Work that's okay to push aside if resources are needed

## Importance

---

1 = Most important

2

3

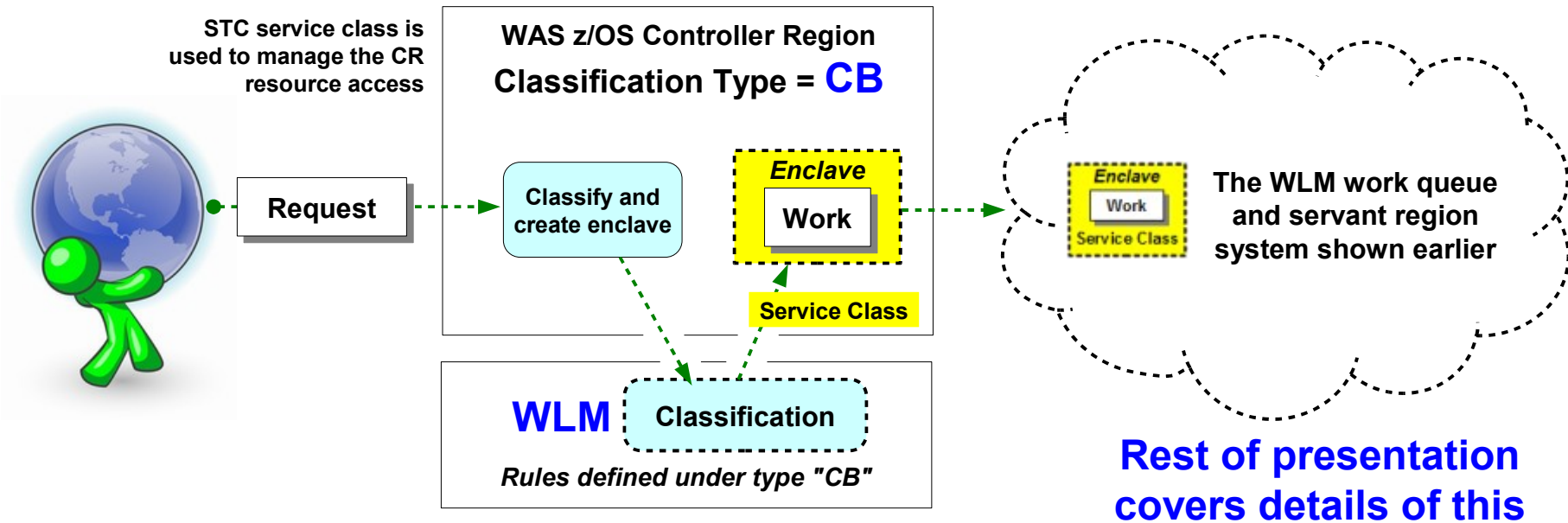
4

5 = Least important

Importance indicates how important it is to you that the service goal be met. Importance applies only if the service goal is not being met.

# The WLM "Enclave"

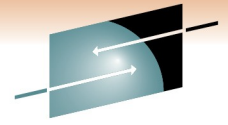
An "enclave" is a way to identify and manage individual pieces of work *within* the many parts of a running z/OS system



## Key points from this chart

- An "enclave" is simply a way for WLM to understand priorities at a work unit level
- WAS does this automatically ... if you do no other configuration it'll still do this with default values



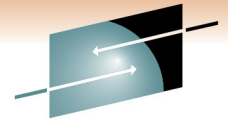


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# The Basic Flow

From work into the server through the response back

# What Work Gets a WLM Enclave?

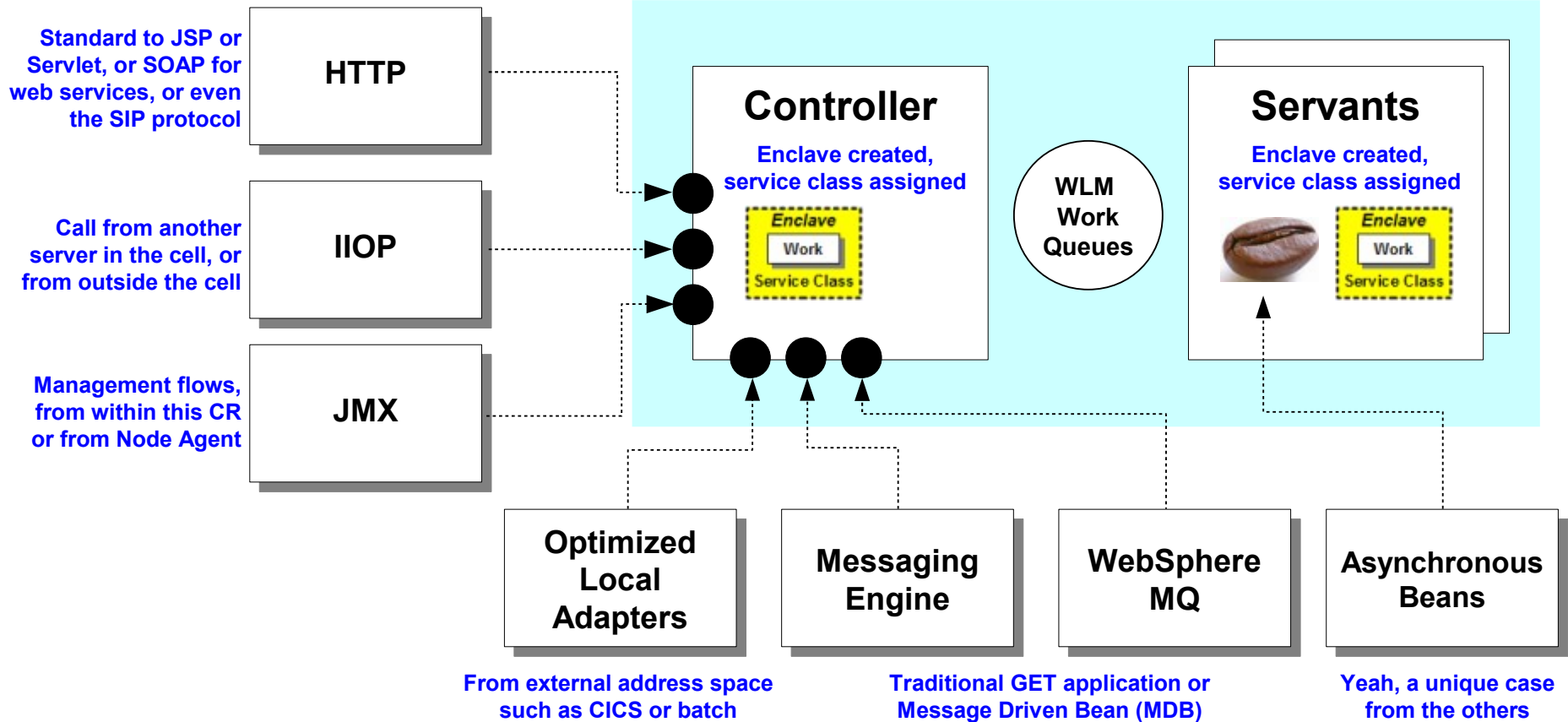


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There's a lot of work that goes on inside WAS z/OS. How much of it involves WLM enclaves? "Inbound Requests":

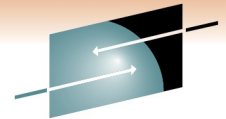
Environment Variable:

```
wlm_classification_file = /mydir/myclass.xml
```



# Assigning a Service Class to the Enclave

This is for the **work request** ... earlier we saw how the CR was classified using the STC type. Now we look at the CB type ...



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Subsystem Type CB - WebSphere z/OS CN and TC Classifications  
Classification:

Default service class is CBDEFLT 5

Default report class is RWASDEF

Qualifier #	Qualifier type	Qualifier name	Starting position	Service Class	Report Class
1	CN	DFDMGR*	1	CBCLASS	DFDMGR
1	CN	DFSR01*	2	CBCLASS	DFSR01
2	TC	DF'TRAN1	3	DF'TRAN1	DFSR01T
2	TC	DF'TRAN2		DF'TRAN2	DFSR01T
1	TC	DF'TRAN3	4	DF'TRAN3	DF'TRAN3

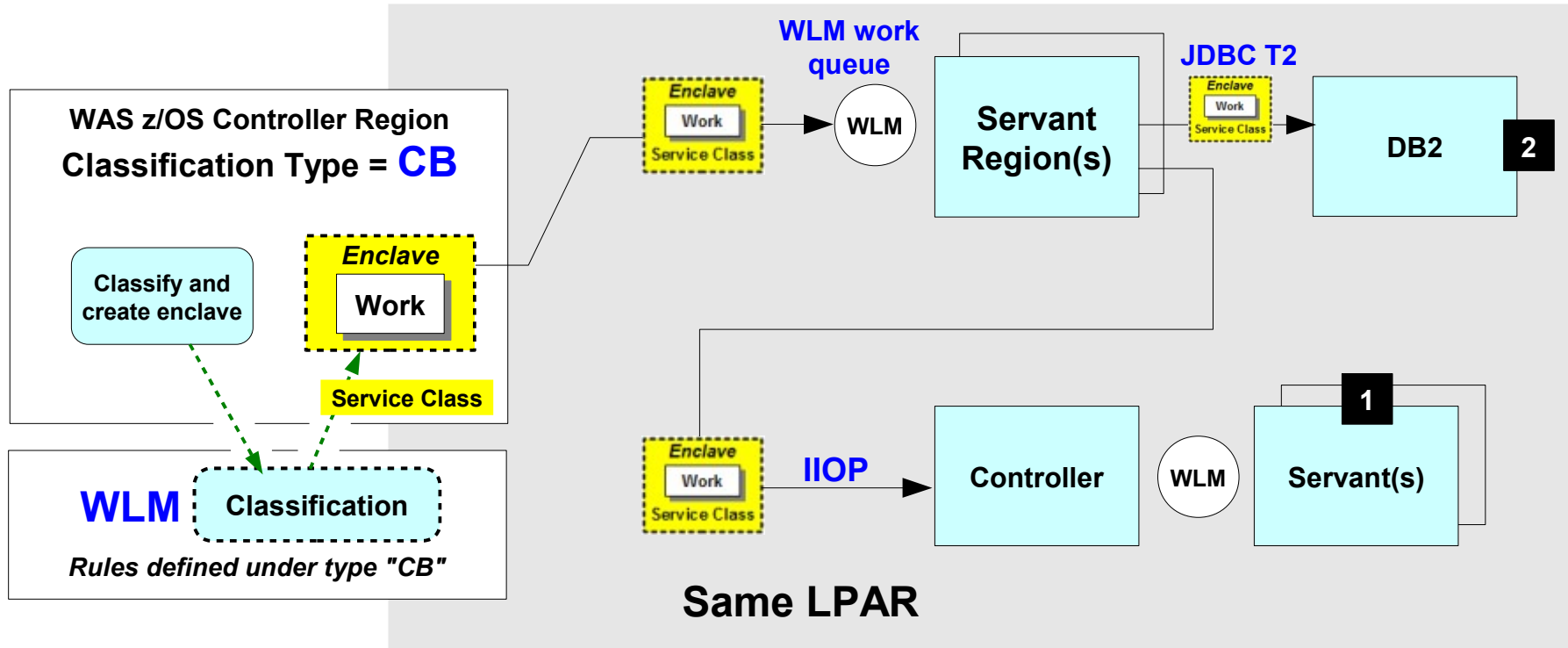
**Enclaves created in WAS CR are classified by rules in CB subsystem type:**

1. CN of DFDMGR\* matches the Deployment Manager. Work there goes to CBCLASS.
2. Work in DFSR01\* cluster *without* a transaction classification gets CBCLASS as well.
3. Work in DFSR01\* cluster *with* TC of DF'TRAN1 or DF'TRAN2 get service classes as shown
4. Work that matches the TC of DF'TRAN3 *regardless of WAS CN* gets service class DF'TRAN3
5. Anything that doesn't match any specific rules gets the default service class of CBDEFLT

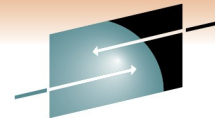
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# Enclave Propagation

We get to why all this enclave classification stuff is done -- so that WLM can manage the threads inside the servant regions



1. If you don't want the enclave propagated into these target servers you may turn it off with the `protocol_iiop_local_propagate_wlm_enclave = false` environment variable
2. What about CICS? CICS does its own classification so propagation from WAS to CICS not possible. But enclave propagation to DB2 over a JDBC T2 driver very possible, and the benefit is a single reporting "container" for resources consumed associated with the enclave.

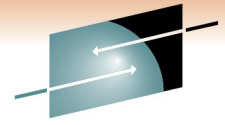


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# How Does WLM Pick a Servant?

Hint: it's not random 😊

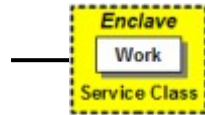
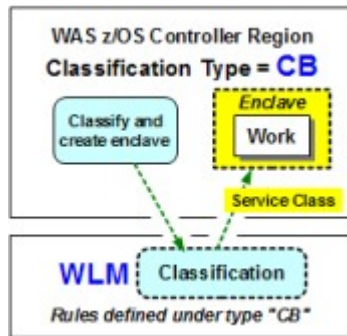
# A More Precise Picture of the CR / SR Structure



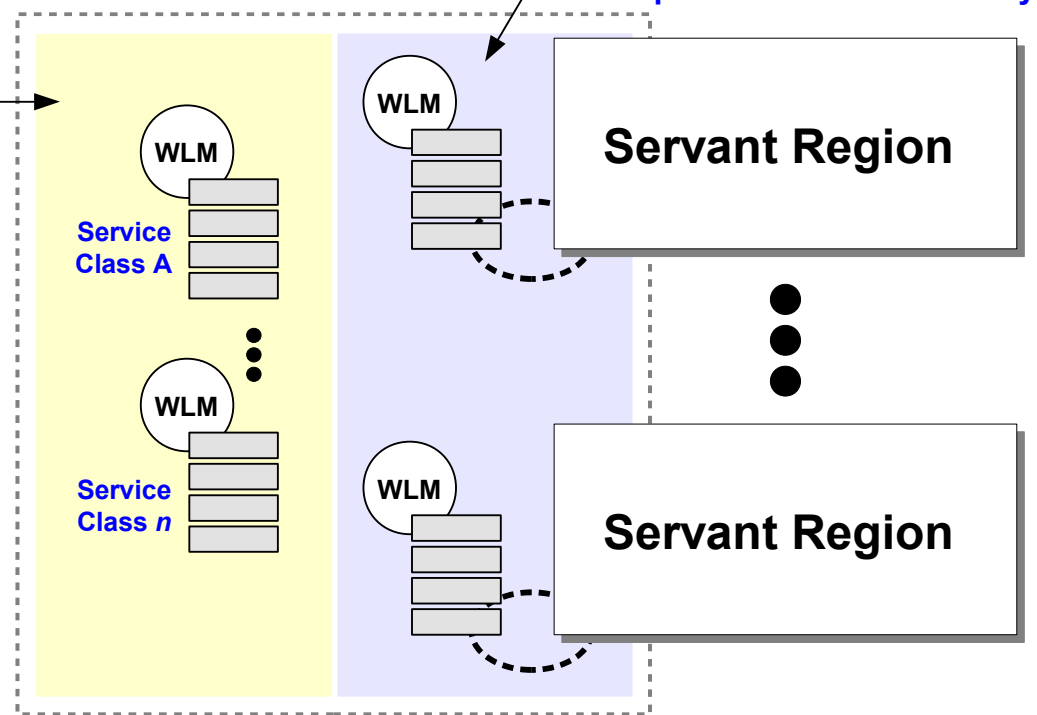
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Typically we draw only one WLM work queue between the CR and the SR. But in truth there are multiple:

Queues for each service class being handled by this application server ... but work *without* specific SR affinity



## WLM Work Queues

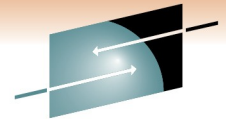


Each appserver has its own set of such work queues

Two questions come to mind:

1. If affinity, what creates the affinity?
2. If no affinity, then which servant gets the work?

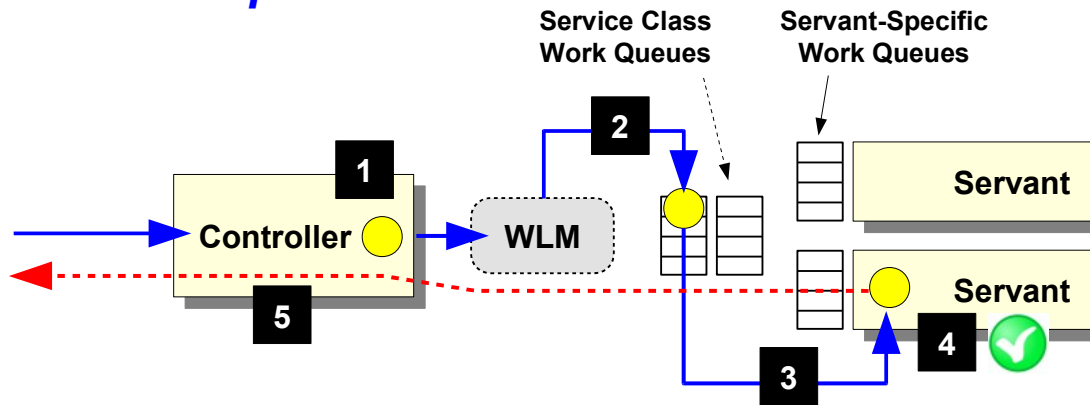
# Affinity to a Specific Client:



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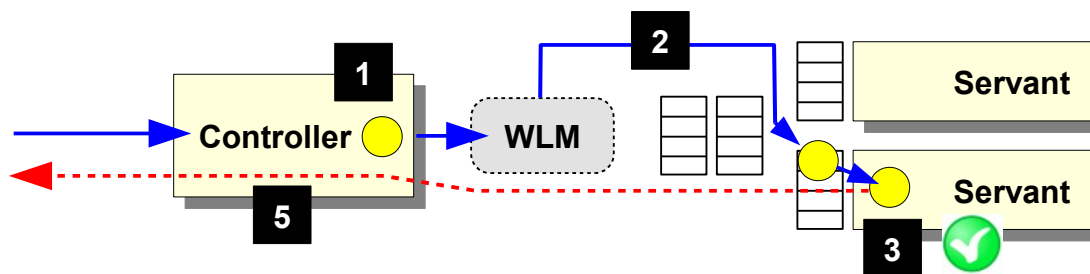
Here's a brief overview of the flow creating affinity, then what happens for requests after that:

## - Initial Request



1. Works comes into CR and is classified as described earlier
2. No affinity yet exists, so WLM places work on the work queue for that service class
3. WLM indicates which servant should take the work.  
*We cover this in detail next.*
4. Application creates an affinity, such as creating an HTTPSession object
5. Response goes back with affinity key, which the CR keeps track of

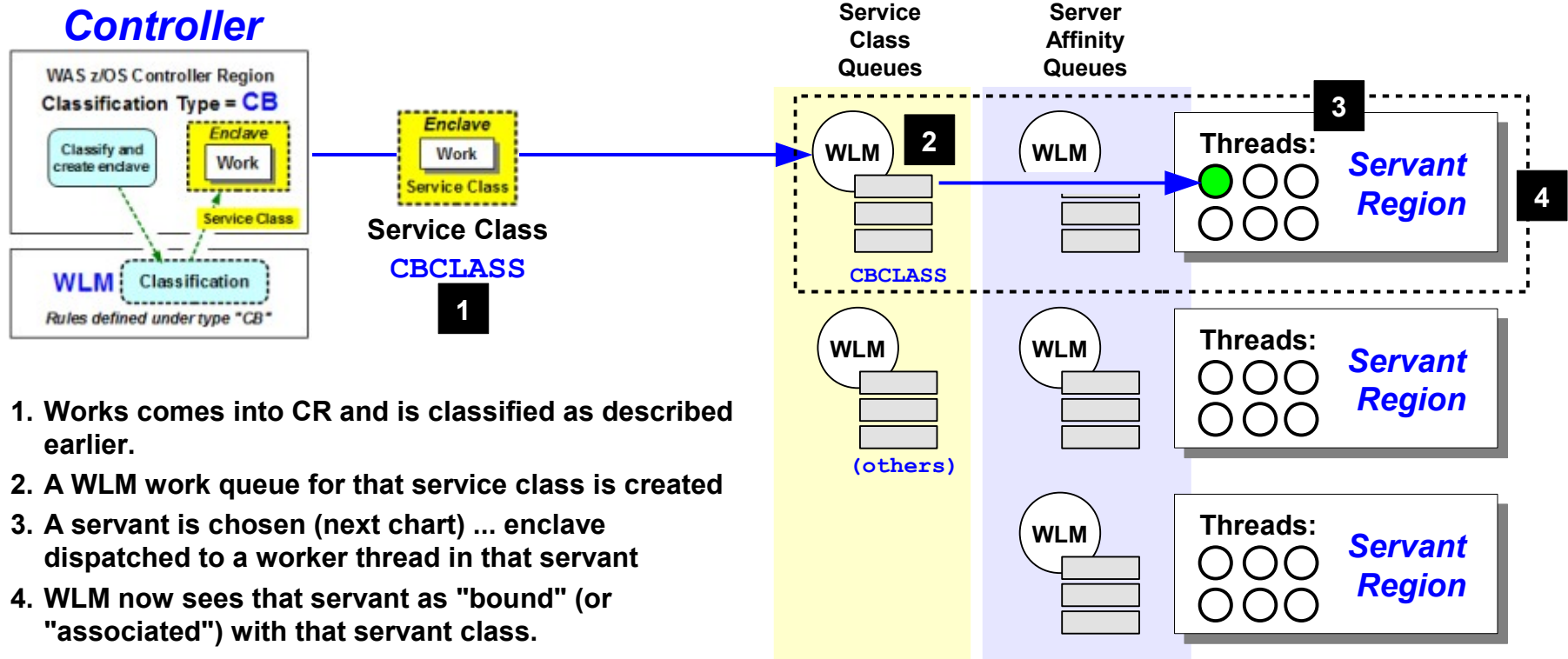
## - Follow-on Requests



1. Works comes into CR and is classified as described earlier. Affinity exists, so CR alerts WLM to that affinity
2. WLM now puts the work on the specific work queue for that servant
3. The servant takes the work off its queue
4. Response goes back with affinity key; CR knows to maintain affinity

# Key Concept: Servants "Bound" to Service Class

Once a servant region has done work for a particular service class, WLM "binds" that servant to service class queue:

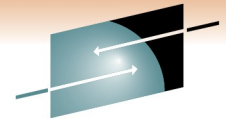


Work for that service class will now go to that servant. Other service classes sent to other servants

The key is how work gets allocated in the first place ... that's next

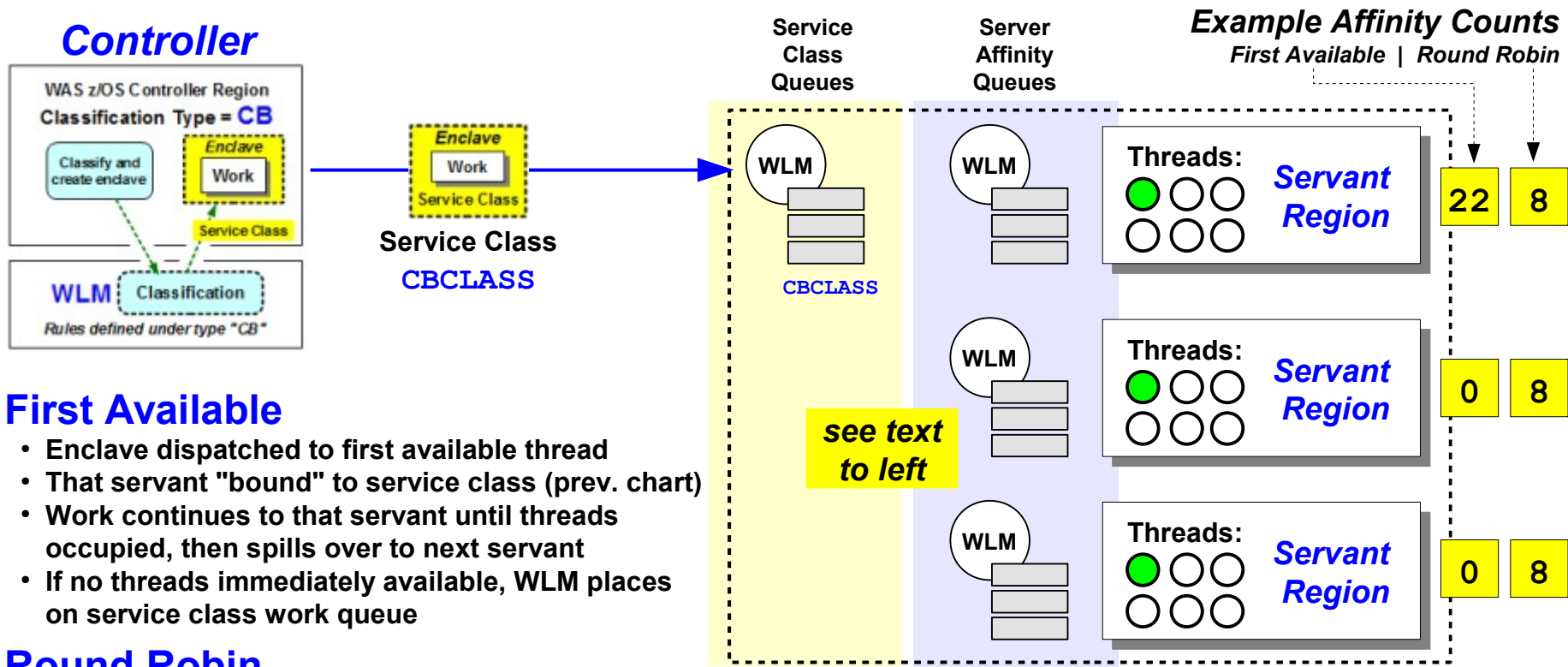


# Choosing a Servant -- One Service Class



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Imagine a multi-servant application server (ex: MIN=3, MAX=3) where all the work coming in gets assigned to the **same WLM service class**



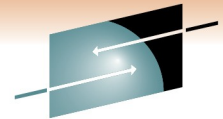
## First Available

- Enclave dispatched to first available thread
- That servant "bound" to service class (prev. chart)
- Work continues to that servant until threads occupied, then spills over to next servant
- If no threads immediately available, WLM places on service class work queue

## Round Robin

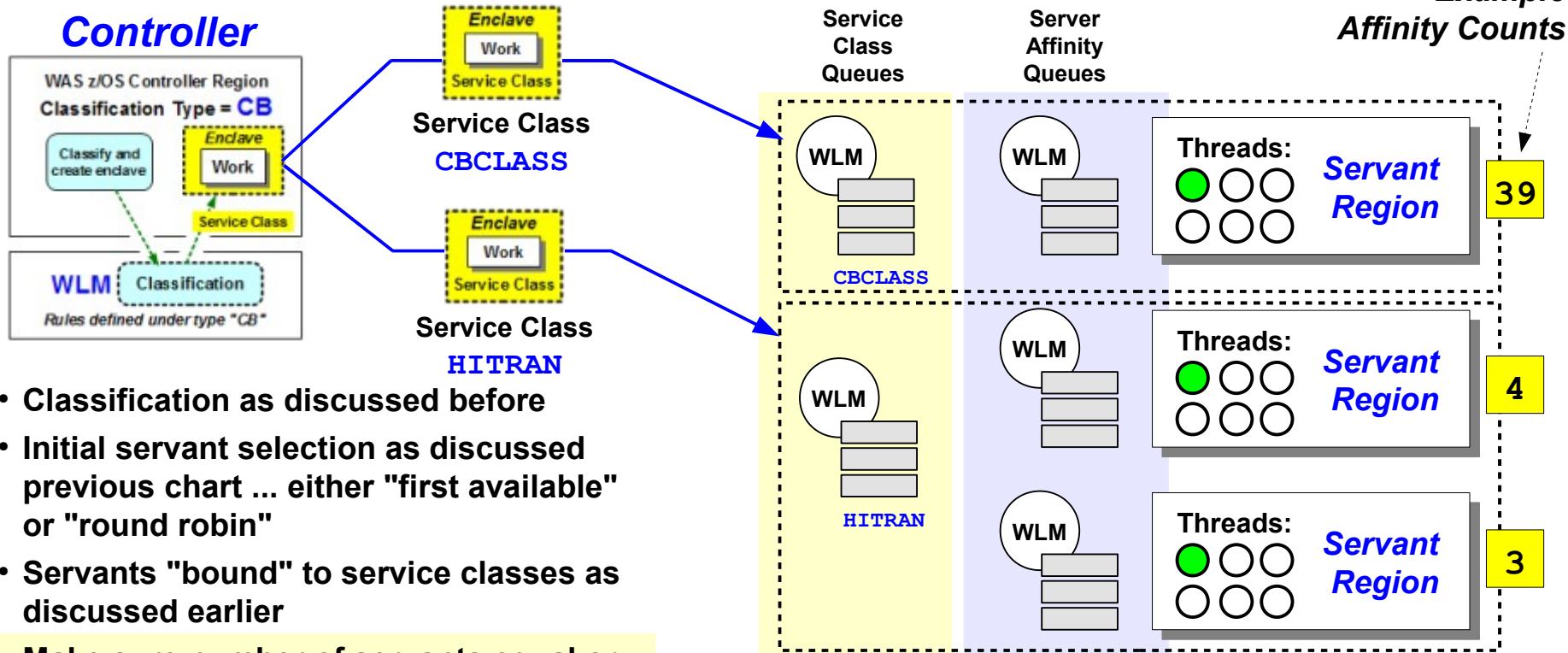
- `wlm_stateful_session_placement_on = 1`
- WLM assumes every dispatch will create an affinity
- Seeks to balance affinities across servants bound to that service class.

# Choosing a Servant -- Multiple Service Classes



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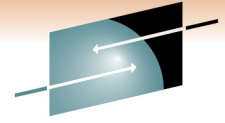
Now imagine a multi-servant application server where the work gets assigned to **multiple WLM service classes**:



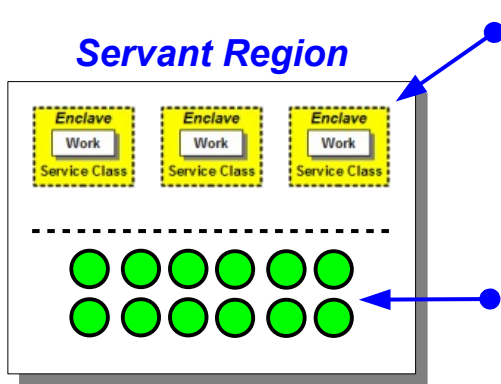
- Classification as discussed before
- Initial servant selection as discussed previous chart ... either "first available" or "round robin"
- Servants "bound" to service classes as discussed earlier
- Make sure number of servants equal or greater than service classes serviced
- It's important to understand how work is being classified -- you can "waste" a servant if a classification takes place you weren't anticipating (usually default service class is the problem)

# How Threads are Managed in a Servant

It depends ...



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## Enclave Threads

- Work dispatched to servant from CR with an associated WLM enclave
- WLM manages the thread to the service class of the enclave
- Recall that servants are bound to a service class and generally serve only enclaves of that service class, but exception cases do exist

## Non-Enclave Threads

- These are threads doing things like GC and other work
- These are managed according to the service class to which the servant region is bound

---

## Special case -- "single servant mode"

Unchecked -- therefore "single servant mode"

### General Properties

Multiple Instances Enabled

Minimum Number of Instances

1

Maximum Number of Instances

1

Checked -- multi-servant even though  $MIN=1, MAX=1$

### General Properties

Multiple Instances Enabled

Minimum Number of Instances

1

Maximum Number of Instances

1

## Single Servant Mode

- WLM will mix different service classes into servant and manage each thread according to its service class

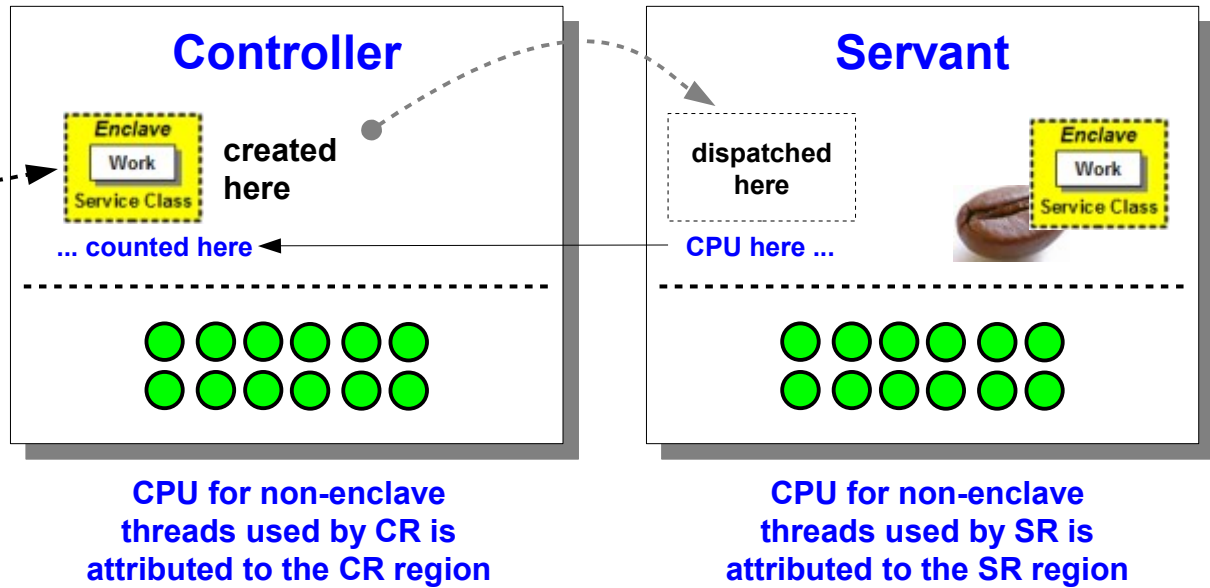
## Multi-Servant, $MIN/MAX=1$

- WLM will bind a servant to first service class that comes in; other service classes will sit on the queue and eventually time out

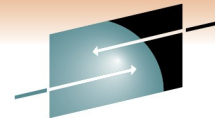
# Reporting CPU Usage

Where CPU is reported depends on whether or not it's an enclave thread, and if it was an asynch bean

**CPU for enclaves attributed to the Controller -- it created the enclave. This true despite fact the enclave is dispatched and run on a *servant thread***  
*And ... if enclave propagated into DB2 over T2, then that CPU also attributed to the controller region where the enclave created.*



**For asynch beans ... it depends 😊**  
More on asynch beans in a bit



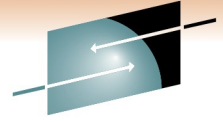
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# WLM-less Queueing

WAS takes over some of the work from WLM

# Overview of WLM-less Queueing



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It's based on the `server_use_wlm_to_queue_work` variable:

If variable = **1**  
(default)

- Uses WLM work queues
- WLM controls dispatching to the servant region
- What we've discussed up to this point is how it works
- Generally preferred for stateless workloads
- Well suited for:
  - Stateless +
  - multi-servant +
  - multiple service class goals

If variable = **0**

- WAS uses its own queues
- WAS controls dispatching to the servant region
- Three routing options:  
[Discussed next page](#)
- Generally preferred for stateful workloads
- Well suited for:
  - Stateful +
  - multi-servant +
  - All requests have same service goal

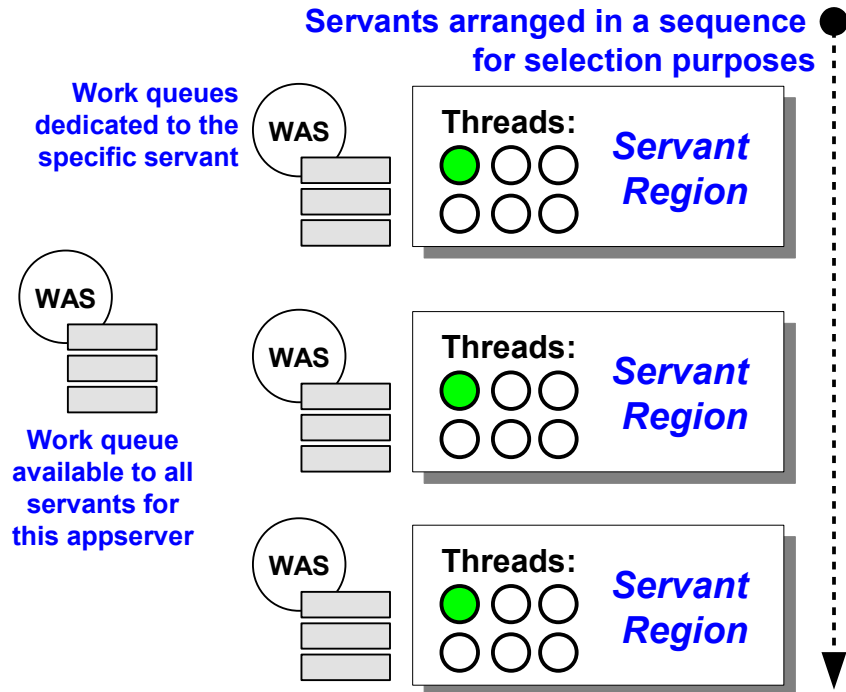
InfoCenter for this and other custom properties, search: `urun_rproperty_custproperties`

# Hot Thread, Round Robin and Hot Robin

These are the three routing options when that variable is set to have WAS control the routing.

Yet another customer property:

```
server_work_distribution_algorithm = 0 | 1 | 2
```



## 0 Hot Thread

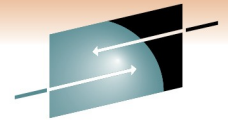
- First available thread in the servant sequence list
- If no threads, then onto the global queue and next idle thread (any servant) takes it

## 1 Round Robin

- Try to dispatch to next servant in the list
- If no idle thread, then place on dedicated queue

## 2 Hot Robin (7.0.0.7 and above)

- Try to dispatch to next servant in the primary round-robin list
- If no thread, then go to next servant in the secondary round-robin list
- If still no threads, then place on global queue
- First available thread takes it



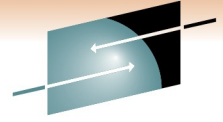
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# What About Asynch Beans?

They march to a different drummer ...

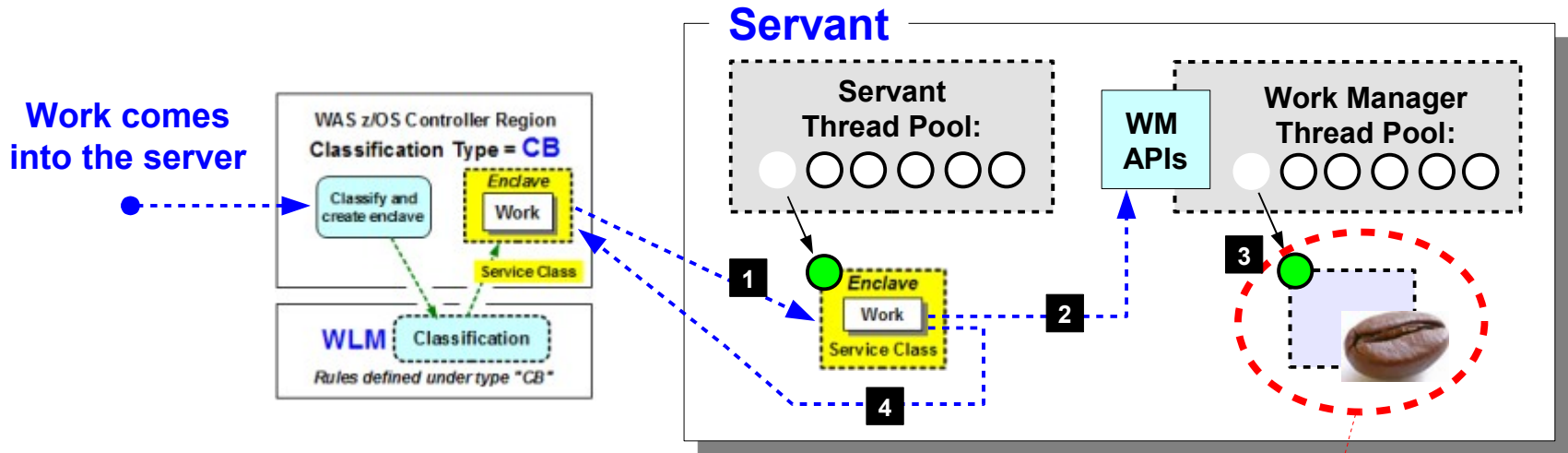


# High-Level Overview of Asynch Beans



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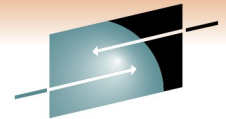
Here's a schematic diagram of how the CR / SR structure looks when asynchronous beans are introduced:



1. Classified work is dispatched to the servant per the methods already discussed. The servant thread joins the created enclave.
2. At some point the application requests of the work manager that an asynch bean be started
3. At some point the asynch bean is started. It receives a thread out of the thread pool maintained by the work manager
4. The original work completes and returns -- the asynch bean may or may not yet be launched; if launched it may or may not be complete.

**What about this?  
How is it classified?  
What enclave does it join?**

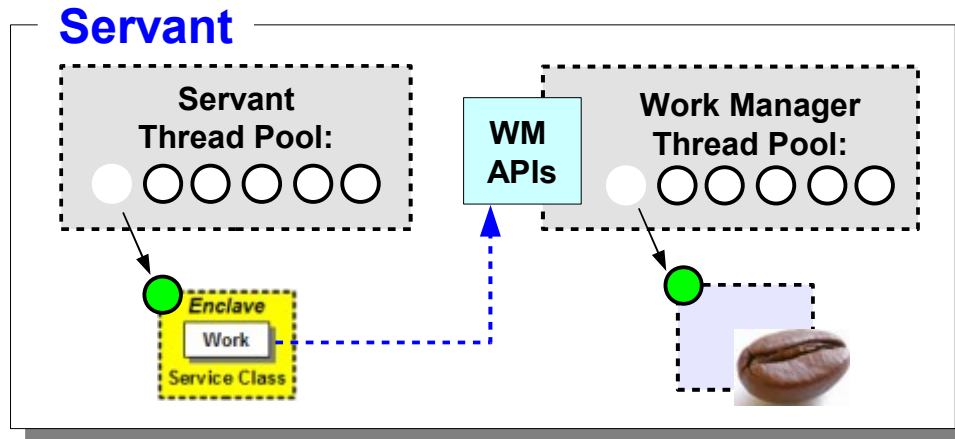
# Asynch Beans -- Three Scenarios



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Much depends on *how* the work manager is called:



If `isDaemon=true` passed in on `startWork` API, then ...

- Asynchronous bean considered a very long running process ... potentially forever
- A new thread is created rather than pulling from the work manager thread pool
- A new enclave is created with classification based on "Daemon transaction class" defined under *Resources* ⇒ *Asynchronous Beans* ⇒ *Work managers* in the Admin Console
- If no Daemon transaction class defined, then ASYNCDMN is used

If `WorkWithExecutionContext` specified on `startWork` API, then ...

- The work manager calls a WLM API and gets the classification attributes for the original work request
- A new enclave is created with the same classification attributes as the original request

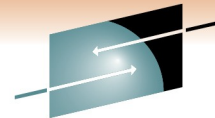
If execution context *not* set on `startWork` API, then ...

- The work manager registers with WLM as a "user of the original work request enclave"
- That allows for the original work request to complete but the enclave to stay in existence
- The asynchronous bean operates under the classification attributes of the original work request enclave

If asynch bean scheduled from non-enclave threads, then ...

- There is no original enclave to work with
- A new enclave is created with classification based on "Default transaction class" defined under *Resources* ⇒ *Asynchronous Beans* ⇒ *Work managers* in the Admin Console
- If no Default transaction class defined, then ASYNCBN is used

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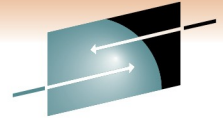
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# Using the Classification XML File

InfoCenter, search on `rrun_wlm_tclass_sample` for a sample

# How it Works

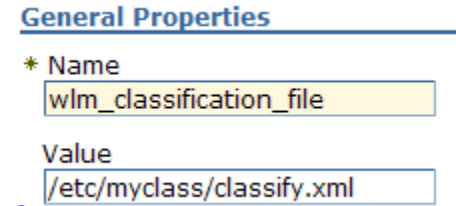


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The file supplies a set of criteria to match requests to transaction class names, which then match with rules in the CB subsystem type



**Scope to cell or node**  
*server scope for classification deprecated*

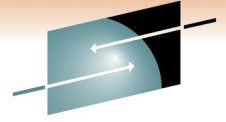


```
<?xml version="1.0" encoding="UTF-8"?>
<!DOCTYPE Classification SYSTEM "Classification.dtd" >
<Classification schema_version="1.0">
:
  <InboundClassification type="iiop" ... >
    (classification information)
  </InboundClassification>
  <InboundClassification type="http" ... >
    (classification information)
  </InboundClassification>
  <InboundClassification type="sip" ... >
    (classification information)
  </InboundClassification>
  <InboundClassification type="mdb" ... >
    (classification information)
  </InboundClassification>
  <InboundClassification type="sib" ... >
    (classification information)
  </InboundClassification>
:
</Classification>
```



From that we get goals and importance based on specific transactions based on criteria in the classification XML file

# Some Hints



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The file supplies a set of criteria to match requests to transaction class names, which then match with rules in the CB subsystem type

## IIOP

If you classify at the method level, use the mangled method name. You can find that in the generated stub or tie.

## HTTP

URI is commonly used, and wildcarding is allowed. Match on host and port also possible.

## SIP

There's nothing in a SIP request to match on, so the classification is somewhat binary ... "if SIP, then transaction name is ..."

## MDB

For "Plan A" MDBs (persistent durable queues received from MQ via the controller's message listener port) you can classify under the MDB type.

For "Plan B" MDBs (listener in the servant) the classification falls under "internal"

## SIB

Type "jmsra" applies to MDBs which that use the default message provider

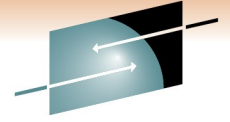
Type "destinationmediation" applies to mediations defined on the SIBus

## Internal Work

There's work that WAS itself needs to do. This is where it's classified (along with MDB Plan B)

## Optimized Local Adapters

Handled in a special way. Go to the InfoCenter and search on `tdat_olawlm`

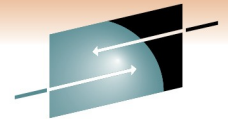


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# How's My Work Being Classified?

Some hints and tips on determining classification results

# Some Available Tools



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- **WLMQUE**

A TSO-based tool that displays each application environment and information about the servant regions associated with it. Download the tool and documentation at:

[ibm.com/servers/eserver/zseries/zos/wlm/tools/wlmque.html](http://ibm.com/servers/eserver/zseries/zos/wlm/tools/wlmque.html)

- **RMF**

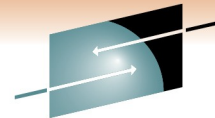
- IBM's tool to report on activity on z/OS. There are others....

- **SMF 120.9**

- The WebSphere SMF record contains an abundance of information about what requests are run
- This includes the data used with the XML file to classify the request
- Also which servant region the request was dispatched in and whether it was dispatched with affinity

- **SMF 120.9 browser with plugin**

- There is a sample plugin provided with the Java browser that can generate a sample classification XML file based on the work you are running



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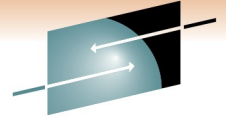
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# Common Problems

Some things to watch out for



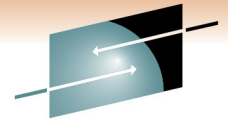
# Common Problems We've Seen



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- **Work not classified as expected**
  - This can result in requests stuck in the queue and other problems. Use the tools on the previous chart to see what's up.
- **Enclave propagation causes an unexpected service class**
  - A server may have enough servants for all the service classes you expect, but an enclave propagated from another server might a different service class
- **WLM round robin behaves oddly**
  - Remember WLM is balancing affinities, not just round-robin
  - The balancing is among servants bound to the same service class – an unexpected service class can prevent WLM from using all the servants

# Common Problems We've Seen



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- **Only one servant with multiple service classes**
  - Setting min=max=1 instead of single-servant prevents WLM from scheduling different service classes into your only servant, leaving requests stuck in the queue
- **Defaulting to discretionary**
  - Unexpected work or mis-classification can result in a default of discretionary which usually runs very very slowly.